

# Game: Tag Twists



**Purpose: playing tag but allowing the young people to develop the game**

Start by playing a game of tag - choose one person to be 'it' who chases everyone else. Once they tag someone, that person chases everyone else.

Stop the group once you have played a few rounds. Gather all the young people and ask them to think up any possible adaptations to the game which would make it more fun. Make a list of everything they can think of & then choose one to play. You could come back to this list in future meetings and try them out too.