

Game: My Chair



Purpose: To get everyone mixing and a more informal way of learning names.

Make a circle of chairs with enough chairs for every player. Everyone gets a chair and sits in a circle except for one person who stands in the middle of circle. The aim for the person in the middle is to find a seat to sit down.

When there is a spare chair, the person with the empty chair on their right has to, touch the chair & say 'My Chair!' as they move and sit on the chair. This becomes 'their' chair and stops the person in the middle sitting down. The second person does the same, touching the chair and saying 'My Chair!' However when it gets to the third person's turn in a row, they have to touch the chair and name someone else in the group eg, 'Christina's Chair!' This becomes Christina's chair, so the person in the middle cannot sit in it once this has been shouted, but Christina must move to sit in the chair. It means Christina's previous chair is free and the process of three must start again. If anyone sitting makes a mistake, then they move into the middle.

Players make a mistake if they:

- Can't think of a name before the person in the middle takes a seat
- Saying 'My Chair' when they should say someone's chair
- Having an empty chair on their right and not realizing to start again before the middle person sits down
- Saying their own name when they are the third person
- Saying the name of the person in the middle when they are the third person

Once the group gets used to the rules, it is a great quick game!