Game: Rocky Walk

Purpose: encourages young people to work together to succeed

Gather your young people at one end of your hall. The aim of the game is for all your group to work together to get from one side to the other. The floor becomes a poisonous pit and the group can only live by walking on Rocks of Sanctuary (paper plates) to reach the other side. If any team member steps off the plates, the whole team loses and they have to start again!
The Rocks of Sanctuary will appear where the first team member needs to step, but as soon as no team member is standing on it, the rock disappears forever. The main leader should be responsible to adding paper plates in front of the first person and removing them if the team doesn't continually have a foot on the rock.

Allow your young people to keep practising until they succeed. They may want to be creative, eg having a second young person on their back to cross.